

The participatory arts methodology is a set of practices that are construed for and with a group of participants. It aims to empower the group by supporting their creation of artistic productions that would represent their ideas and proposals for changes in their lives and communities.

These practices can be useful in many situations:

- when working with groups to collect a collective idea and transmit to the rest of the community
- when we have a research question that we would like to see answer by the people that are affected by the changes.
- In advocacy campaigns and other actions to reinforce the voices of the groups that were less heard

Therefore, these tools can be useful to practitioners and facilitators on the area of gender equality.

Our proposal is to do a creative fair, where we have many stands for two days. In parallel we would run different creative workshops where we would introduce the different art tools that can be used with working groups or advocacy.

Different stands:

“Zine” – Zine stands for small magazine or poster that we can do with drawing or collages. A set of pairs of scissors, paper knives, old magazines, old newspapers, glue and drawing materials.

Comics – ipad and the “comic books” app, with also material similar to the “zine” stand.

Stop Motion – it is a type of animation that can be easily produced with the write materials and software. We would need a tablet, the “Stop Motion” app, different materials to create the background, personages and stories (different types of paper, plasticine, cords, trends, wood letters, puppets, etc...)

Creative writing: notebooks, pens, some instructions for different types of writing, the magnets words, the storytelling dice’s game.

Chalkboard: manuals for designing letters and frames in chalkboard, black paper and chalk.

Stencils: stencils’ books, paper and different pens.

Workshops:

1 – Introduction to participatory theater:

Duration: 2 blocks of 1.30h

Aim: to introduce the basis of participatory theater and the different methods that can emerge from it.

Objectives:

- To contextualize the participatory theatre and explain its purpose
- To present the “tree of the Theater of the Oppressed and who was Augusto Boal
- To understand the importance of the games.

- To learn how to use image-theater in groups context
- To get familiar with the different types of participatory theater
- To get more familiar with Forum Theater and its possibilities for intervention in communities

Methods used: Theater games, theoretical input, exercises of image-theater and reflection in how and when to use it. Case studies of the different forms that participatory theater can take. Small simulation (simplified) of a Forum Theater.

2. Spoken word poetry

Duration: 1.30 h

Aim: to develop competences on participants to be able to create a simple spoken world poetry performance

Objectives:

- To get familiar with creative writing techniques
- To boost the self-esteem of participants in terms of competences to create poetry
- To create common poems and surprise ourselves with our skills
- To discover the basic elements of a spoken world poem
- To create our collective spoken world poem and perform it

Methods used:

To find words to describe ourselves. To create a common painting by writing a sentence without knowing what was written before by other participants. To analyze good practices and infer on the basic elements that constitute a good spoken word poem. To create our own collective spoken world poem and learn the basics for a successful performance.

3. Stop Motion

Duration: 2 h

Aim: to facilitate the competences for participants to be ready to create their own stop motion film.

Objectives:

- To explain the functioning of the apps and its possibilities
- To help identifying the structure of a good story/film
- To generate ideas for new stop motion films
- To create animations accordingly to the message we want to share with others

Methods used:

Explanation of the app and its possibilities. Exemplification of the process with a live example. Storytelling templates and creating story lines, in small groups. Executing their stop motion movies with the support of the facilitators.